

## UNDER 17 LEAGUE RULES

The Laws of Cricket shall apply with the following exceptions/amendments

1. In all matches:

- i. Each innings shall be 20 overs
- ii. No bowler may bowl more than 4 overs in a match

Results & Points system

1. 5 points for a win, 4 each for a tie, 3 points each for a rain-affected abandonment, 2 points to the losing side and 1 point for a no result.
2. A bonus points system shall operate
  - i. Batting bonus points – 1 point upon reaching the following amount of runs – 75, 100, 125, 150
  - ii. Bowling bonus points – 1 point upon reaching the following amount of wickets – 3,5,7,9
  - iii. In the event of a team bowling out a side that has less than 11 players full bowling points shall be awarded
  - iv. The maximum number of total points a side can achieve is 13.
  - v. Full batting points shall be awarded to a team batting second which successfully chases the total (under or above 150)
3. In the event of scores being equal in the semis and final the winner shall be determined as follows:
  - i. The team which has taken the greater number of wickets
  - ii. The team scoring the most runs off the bat
  - iii. If still equal the side with the highest score at the end of 19 overs, if still equal after 18 overs etc
4. Each of the group winners shall proceed to a quarter final; as well as the runners up in group 1 and overall best runners up. If there are more than two teams on equal points the team proceeding shall be the one taking most wickets on average per game. In the event of two or more teams being equal on points at the end of the league the semi-finalists shall be decided as follows –
  - i. The winner in the match between the two teams equal on points
  - ii. If there are more than two teams on equal points the team proceeding shall be the one which has taken the most wickets on average per game
5. **The winning team shall be responsible for the reporting of results by fax or email only by midnight the following night**
6. WCB reserves the right to not accept results received after the above deadline
7. Teams will have to complete at least half of their fixtures for their points to count in the league table in relation to all other teams. The only acceptable reason for non-playing of matches is bad weather.

Over rate

1. One hour and fifteen minutes shall be allocated to complete each innings.
2. If the team fielding first fails to bowl the required number of overs by the scheduled time for the cessation of the first innings, play shall continue until the required number of overs has been bowled. In the event of them failing to do so, the full quota of overs will be completed, and the batting side will be credited with six runs for every whole over that has not been bowled. This will apply to both innings of the match. If the side batting second is credited with runs in this way and this, consequently, takes their score past that of the side batting first, then the match shall be deemed won by the side batting second. All penalties in this regard will be imposed immediately the ball first becomes dead after the scheduled or re-scheduled cessation time for both innings.

Delayed Start Matches

1. When a match does not start on time (due to ground, weather or light) the available overs shall be divided equally between the teams with an assumed finishing time of 8.30pm for evening matches (7.30 pm in August assuming a 5 pm start) A finishing time for morning matches should be agreed between managers.
2. A minimum of 12 overs per team must be available to constitute a match
3. Where 12 overs per team are not possible, the match will be abandoned, and unless re-arrangement before the play-by date is possible, three points will be awarded to each side.

Interruptions after the start

1. In all matches, once started, the first innings of a match will not subsequently be reduced in the number of overs
2. The team batting second shall be allocated overs based on the total available playing time from the completion of the innings of the team batting first until 8pm (3 minutes per over) for evening matches. The target shall be calculated by run-rate
3. If less than 12 overs are played in the second innings the match will be deemed abandoned and three points will be awarded to each side.
4. If 12 or more overs are played in the second innings but the match still cannot be completed then the scores of each side at the competitive level of completed overs will count to decide the winners.

Organisation of semi final matches

The home team will be responsible for contacting the opposition and must offer the away team two dates before the play-by date giving at least seven day's notice

Qualification of Players

1. All players must have been Under 17 on the 1<sup>st</sup> September of the previous year. (ie should have been aged 16 or below at the start of the academic year)
2. All players must be bona-fide registered members of the club they represent and may only play for one club in the competition in the season.