

UNDER 15 LEAGUE RULES

The Laws of Cricket shall apply with the following exceptions/amendments

1. In all matches:
 - i. Each innings shall be 20 overs
 - ii. No bowler may bowl more than 4 overs in a match (reduced proportionately if the number of overs in the innings is reduced)
 - iii. No fielder, except the wicket keeper shall be allowed to field nearer than 8 yards, measured from the middle stump, except from behind the wicket on the off-side

Results & Points system

1. 5 points for a win, 4 each for a tie, 3 points to the losing side, 2 points each for a rain-affected abandonment (game that starts) and 1 point for a no result (game does not even start).
2. In the event of scores being equal in the semis and final the winner shall be determined as follows:
 - i. The team which has taken the greater number of wickets
 - ii. The team scoring the most runs off the bat
 - iii. If still equal the side with the highest score at the end of 19 overs, if still equal after 18 overs etc
3. The winner in the match between the two teams equal on points. If there are more than two teams on equal points the team proceeding shall be the one which has taken the most wickets on average per game.
4. The winning team shall be responsible for the reporting of results and all results must be received in writing before the end of August
5. Results received after this above deadline will not be accepted
6. The only acceptable reason for non-playing of matches is bad weather.
7. Teams may be required to complete at least half their fixtures for points for and against them to count in the league table

Delayed Start Matches

1. When a match does not start on time (due to ground, weather or light) the available overs shall be divided equally between the teams and an assumed finishing time of 8pm for evening matches. A finishing time for morning matches should be agreed between managers.
2. A minimum of 12 overs per team must be available to constitute a match
3. Where 12 overs per team are not possible, the match will be abandoned, and unless re-arrangement before the play-by date is possible, each team will receive two points.
4. If 12 or more overs are played in the second innings but the match still cannot be completed then the winner shall be decided by run rate

Interruptions after the start

1. In all matches, once started, the first innings of a match will not subsequently be reduced in the number of overs
2. The team batting second shall be allocated overs based on the total available playing time from the completion of the innings of the team batting first until 8pm (3 minutes per over) for evening matches. The target shall be calculated by run-rate
3. If less than 12 overs are played in the second innings the match will be deemed a rain affected abandonment
4. If 12 or more overs are completed in the second innings but not the full allocation run rate shall be used to decide the winners.

Organisation of matches

The home team will be responsible for contacting the opposition and must offer the away team one date/ time within the weekend date given.

Qualification of Players

1. All players must have been Under 15 on the 1st September of the previous year. (ie should have been aged 14 or below at the start of the academic year)
2. All players must be bona-fide registered members of the club they represent and may only play for one club in the competition in the season.